#### **Question Bank (G scheme)**

Name of subject: SOFTWARE ENGINEERING Unit Test :II

Subject code: 17513 Course: IF

**Semester: IV** 

#### **CHAPTER 4 Software Testing Strategies And Methods (16 Marks)**

## 3 Marks

1. Explain & list principles of software testing.

- 2. Define test plan, test case, test data.
- 3. What is regression testing? What are the factors to be considered during regression testing?
- 4. Explain smoke testing in detail.
- 5. Explain alpha and beta testing with example.

#### 4 Marks

- 6. Explain glass box testing.
- 7. Explain software testing process with diagram.
- 8. Explain stress & performance testing.
- 9. Explain Unit and Integration testing

## **CHAPTER 5 Software Project Management (18 Marks)**

### 3 Marks

- 10. Explain project scheduling in brief.
- 11. Define and explain clean rule approach.
- 12. Explain SCM & SCM scenario.
- 13. Why software project fails? Explain.
- 14. Explain Change Management.

#### 4 Marks

- 15. Explain Type of Risk.
- 16. Explain Reactive and Proactive Risk Stratergy.
- 17. Explain CPM.
- 18. Explain following terms w.r.t. risk management:
  - a) Risk refinement.
  - b) Monitoring.

## **CHAPTER 6 Software Quality Management(12 Marks)**

#### 3 Marks

- 19. Describe activities of SQA.
- 20. What is Quality Control.
- 21. Explain six sigma for Software Engg.

# 4 Marks

- 22. Describe the process of CMMI.23. Explain benefits of ISO standards.
- 24. Explain four attributes of good software
- 25. What are McCall's quality factors?